## NEW YORK STATE CHEERLEADING GAME DAY/ BAND CHANT/ FIGHT SONG SCORE SHEET



TEAM NAME:	
DIVISION:	JUDGE 3 & 4

BAND CHANT (20)	POINTS	SCORE
Game Day Visual Appeal Crowd Coverage, formation, synchronization and spacing	5	
Material Relevant to Game Day Environment Was crowd encouraged to participate?	5	
Motion Technique Technique, Sharpness and placement of motions	5	
Crowd Leading Tools Proper use of signs, poms, megaphones and flags	5	
FIGHT SONG (20)	POINTS	SCORE
Game Day Visual Appeal Crowd Coverage, formation, synchronization and spacing	5	
Effectiveness of Incorporation (Stunts/Tumbling) Stunts and tumbling relevant to a game day environment Clean and crowd effective stunts and tumbling	5	
Motion Technique & Crowd Leading Tools Technique, Sharpness and placement of motions Proper use of signs, poms, megaphones and flags	5	
Execution of Skills Relevant of Game Day Environment Technique, Stability, Synchronization and Spacing	5	
OVERALL IMPRESSION (10)		
Leadership to engage and connect with the crowd Genuine School Spirit and Energy Transitions between Game Day Components (minimal and clean)	10	
TOTAL POSSIBLE POINTS	50	